



Cheese – Game Rules

Playing with

2 – 6 players Ages 6 and Up

The Game Contains

100 cards divided into 3 types: Cheese cards, Cat cards and Mouse cards.

The Object of the Game

To have the most cards at the end of the game.

How to Play

Shuffle all the cards thoroughly and deal them evenly among all the players. Each player keeps his cards in a face-down stack.

The youngest player plays first. He turns over the top card of his stack and places it face-up at the center. This card starts the Discard Pile.

Each player in his turn turns over the top card of his stack and discards it onto the discard pile. The type of the card that is played determines the event that takes place.

Cheese Cards

Cheese cards do not create any event. They accumulate in the discard pile to become part of the loot.

Mouse Cards

A player who discards of a Mouse may win the discard pile; however, the next player can spoil his victory with a Cat or another Mouse. The footsteps signs depicted on the top of the Mouse cards determine the maximum number of attempts that the next player is allowed in order to come up with a Cat or a Mouse. He turns over the cards one after the other and places them in the discard pile.

- If in all his allowed attempts he opens only Cheese cards, he fails and the former player materializes his victory and collects all the discard pile.
- If in one of his attempts he opens a Cat, he immediately wins and collects the discard pile.
- If in one of his attempts he opens a Mouse he “chases away” the Mouse of the former player and becomes a potential winner; however, the turn immediately goes to the next player who will try to overpower him with a Cat or chase him a way with a Mouse card, etc.

The game resumes by the player to the left of the player who won the discard pile.

Cat Cards

A Cat wins only by overpowering a Mouse. A Cat that is played at any other time is accumulated in the discard pile and becomes part of the loot.

End of the game

The game ends when one of the players has lost all his cards. The remaining players compare their stack of cards and the one with the highest stack is the winner.